

MATTEO LIONELLO

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EDUCATION AND JOB EXPERIENCE

The Neuro - Montreal Neurological Institute (MNI), McGill, Canada *April 2025 - present*
Visiting PhD at The Auditory Cognitive Neuroscience Laboratory, Dr. Robert Zatorre
Part of a project in: "*EEG and TMS for Music Perception and Cognition*"

School for Advanced Studies Lucca, Italy *October 2022 - present*
PhD student in Cognitive, Computational and Social Neuroscience
Research Unit: Social and Affective Neuroscience (SANE)

Machine Learning & Deep Learning Research Consultant for Audio, UK *2021 - 2022*

The Bartlett Institute, University College London (UCL), London *October 2018 - February 2021*
MPhil Student at the Bartlett Institute
Thesis title: "*A new methodology for modelling urban soundscapes: a psychometric revisitation of the current standard and a Bayesian approach for individual response prediction*"

Universitat Pompeu Fabra, Barcelona *September - December 2017*
Visiting student at Music Technology Group, MTG - TELMI ERC project with Prof. Rafael Ramirez
Project title: "*A Machine Learning Approach to Violin Vibrato Modelling in Audio Performances and a Didactic Application for Mobile Devices*"

Aalborg University, Copenhagen *October 2016 - June 2018*
MSc in Sound and Music Computing, SMC
Thesis title: "*Deep Learning for Sound Representation and Generation*"

University of Padova, Padova *September 2011 - November 2015*
BSc in Information Engineering
Thesis title: "*Interactive Soundscapes: Design of a physical space augmented by dynamic sound rendering.*"

MACHINE LEARNING: A SELECTION OF PROJECTS

- BOSS: Brain Orchestra Synchronisation Study. A framework for studying the impact of acoustic information load on synchronisation activity between brain regions
 - Real-time audio denoising
 - Bayesian-NN for soundscape assessment predictions and a perceptual index development & evaluation
 - Parametric t-SNE (ANN) for music recommendation system and browser GUI for online music streaming providers - in collaboration with MoodAgent Company - Copenhagen
 - Variational Autoencoder for sound transformation
 - Violin vibrato expressive performance modelling & GUI on android for real-time pitch detection & rendering
- Please, visit the following link for a more exhaustive list of projects: <https://matteolionello.com/>

REVIEWER ACTIVITY FOR JOURNALS

The Journal of the Acoustical Society of America (JASA), ASA; European Physical Journal (EPJ), Springer Science+Business Media; Neurocomputing, Elsevier; Quality and Quantity, Springer Science+Business Media; Building Simulation Journal, Springer-Nature;

PATENTS INVENTORSHIP

US 2024/0290337 A1; GB 2612621 A; WO 2023/079456; CN 2022/80087786.8; EP-4427221 A1

CO-ADVISOR ACTIVITY

Caterina Di Nuzzo: "*Il rapporto fra sinergie motorie facciali ed esperienza emotiva soggettiva*" UniPI, 2023

Salvatore Laurito: "*Progettazione e sviluppo di un metodo per la raccolta dati volta alla valutazione dell'esperienza di ascolto musicale durante concerti dal vivo*" UniPI, expected 2025

A SELECTION OF CONFERENCES AND WORKSHOPS (*CONTRIBUTION/ORGANIZATION)

BrainHack Lucca 2024 (BHL24)*	December 2 to 5, 2024 Lucca
Audio Mostly (AUDIOMOSTLY 2024)	September 18 to 20, 2024 Milan
Organisation for Human Brain Mapping (OHBM 2024)*	June 23 to 27, 2024 Seoul
BrainHack Lucca 2023 (BHL23)*	December 4 to 7, 2023 Lucca
Societa' Italiana di Psicofisiologia e Neuroscienze Cognitive (SIPF 2023)*	November 9 to 11, 2023 Siena
International Congress on Acoustics (ICA2019)*	September 9 to 13, 2019 Aachen
Machine Learning for Acoustics Summer School (UKANSS19)	August 5 to 9, 2019 Gregynog Hall, Tregynon
Soundscape Workshop (IOA)*	June 25, 2019 London
Sound and Music Computing Conference (SMC Conference)*	July 4 to 7, 2018 Limassol
New Interfaces for Musical Expression (NIME)	May 15 to 19, 2017 Copenhagen
Sound and Music Computing Summer School	August 26 to 30, 2016 Hamburg

GRANTS AND AWARDS

IMT Lucca - Fully funded PhD scholarship in Cognitive, Computational and Social Neuroscience	2022
UKAN - Acoustics Network Summer School Grant	2019
UCL - Fully funded MPhil scholarship in soundscapes £21,837/year	2017
ICA - Young Scientist Award	2019
OTTO MNSTEDS FOND. - Awarded grant of DKK 6.963,00	2018

TECHNICAL KNOWLEDGE

Programming Languages:	Java, Python, Matlab, Bash - basic knowledge of C++, PhP and Javascript
Libraries:	Keras, Tensorflow, Pytorch, Pytorch Lightning, asteroid, scikit-learn, OpenAi
Protocols:	Basic knowledge of OpenSoundsControl (OSC), TCP/IP, SQL
Tools:	AFNI, Git & Github, PyCharm, GoogleCloud, PureData, Android SDK, HTML, CSS, LaTeX

SELECTED PUBLICATIONS

2021:

M. Lionello, F. Aletta, J. Kang, (2021) "Introducing a Method for Intervals Correction on Multiple Likert Scales: A Case Study on an Urban Soundscape Data Collection Instrument" *Frontiers in Psychology*

2020:

M. Lionello, F. Aletta, J. Kang, (2020) "A systematic review of prediction models for the experience of urban soundscapes" in *Applied Acoustics*

M. Lionello, F. Aletta, J. Kang. (2019) "On the dimension and scaling analysis of soundscape assessment tools: a case study about the Method A of ISO/TS 12913-2:2018" Invited paper of 23rd international congress on acoustics.

2019:

F. Aletta, T. Oberman, J. Kang, M. Erfanian, M. Kachlicka, M. Lionello, A. Mitchell, (2019) "Associations between soundscape experience and self-reported wellbeing in open public urban spaces: a field study, *The LANCET*,

M. Lionello, H. Purwins (2019) "End-To-End Dilated Variational Autoencoder with Bottleneck Discriminative Loss for Sound Morphing - A Preliminary Study" DOI: 10.13140/RG.2.2.21572.58240/1.

2018:

M. Lionello, L. Pietrogrande, H. Purwins, M. Abou-Zleikha (2018) "Exploration of Musical Space with Parametric t-SNE in a Browser Interface" Proceedings to the 15th Sound and Music Computing Conference, Limassol, Cyprus.

M. Lionello, R. Ramirez, (2018) "A Machine Learning Approach to Violin Vibrato Modelling in Audio Performances and a Didactic Application for Mobile Devices" Proceedings to the 15th Sound and Music Computing Conference, Limassol, Cyprus.

2017:

M. Lionello, M. Mandanici, S. Canazza, E. Micheloni, (2017) "Interactive Soundscapes: Developing a Physical Space Augmented through Dynamic Sound Rendering and Granular Synthesis" Proceedings of the 14th Sound and Music Computing Conference, Espoo, Finland.

A complete list of publications is available at my personal Research Gate page: researchgate.net/profile/Matteo_Lionello